

Ikenna Igwe

Senior Frontend Engineer

Contact

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Education

Cal State Polytechnic University, Pomona
Bachelor of Science
Business Administration with a
concentration in
Computer Information Systems

Skills & Experience

React/Next.js
CSS (SCSS/SASS)
TailwindCSS/TailwindUI
JavaScript
Node.js
TypeScript
MongoDB
Redux
Sanity.io
Git
Vue 3/NuxtJS
Agile Development
HTML
Docker
Adobe Creative Suite
Web3/Blockchain

Dedicated senior software engineer with over 13 years of experience in crafting dynamic and responsive user interfaces for web applications. Skilled in front-end development, collaborative teamwork, and a passion for clean code.

Projects

BooksMade Application

Spades score tracking application. Allows users to track Spades scores via website and mobile application. Utilizing React/Next.js, React Native, MongoDB, Kinde Authorization

Work Experience

Senior Software Engineer

Blockchain Gaming Partners (Gala Music) / 2022 – Present / Remote

- Part of a small team responsible for ground-up development of the Gala Music product. Launched mid 2023 the product has served as a platform to empower artists in web3 and engagement with fans through multiple web3 oriented experiences and music access.
- Created the ability for stakeholders to produce dynamic landing pages.
 - Utilized Sanity.io and Nuxt 3 to create a template interface where pages could be created with customized content and dynamic slugs and assets provided from the design team.
 - Greatly decreased the time needed and large reliance on the development team to launch new SEO friendly pages for artists, events, and basic landing pages.
- Collaborated with UX designers, fostering open discussions, and utilizing Figma for efficient design-to-development workflows.
- Worked with QA engineers to define requirements and acceptance criteria as well as created Linear templates for us to follow a clear and structured pattern when creating tickets that emphasizes accurate descriptions, expectations, and asset locations.

Senior Web Developer

Auctane (formerly Stamps.com) / 2017 – 2022 / El Segundo, CA

- Development for Stamps.com, Endicia.com and internal customer service management tools
- Developed coding standards to boost productivity and streamline expectations of the team in the development and review process
 - Advocated for Block-Element-Modifier standards to promote a reduction in specificity across the board for developers, streamlined expectations of coding standards and code reviews.
 - Peer code reviews / on-call developer duties
- Spearheaded development/upgrades to API services and broke most of these calls out into a single utility object that took config params for success, error, and callback methods.

- Allowed one source of truth for multiple services and allowed multiple components to use and handle the responses of those calls however they wished. Stored data and reduced redundant calls.
- Developed multiple components in our Customer Admin Tool to automate repetitive tasks from the addition and sunset of discount codes, bulk items entry via csv, dynamic pages, user permissions management, etc.
- Bi-weekly sprint planning, estimation meetings and writing tech specs.
- Managed offshore developers, answering questions, and providing guidance as well as handling code reviews.

Front End Developer

Defy Media / 2015 - 2017 / Los Angeles, CA

- Development for Defy properties: Break.com, ScreenJunkies.com, AddictingGames.com, Shockwave.com and Clevver.com
 - Heavy JavaScript debugging for multiple legacy game properties that were delivered in codebases with often minified and undocumented code.
 - Utilized Chrome devtools and other means to find and fix errors as they arose, upgrade and document important methods and extended/created new modules as needed to support the continued operation of Defy Media properties and games.
- Agile Scrum Development Environment, bi-weekly sprint planning and user story creation
- Pioneered the development of a custom native WordPress ads plugin, resulting in a remarkable 50% increase in ad viewability ratings.
 - Plugin monitored when ad units would be viewable in the viewport before running display code.
 - Differentiate different ad content sizes easily without the help of developers and deploy ads much easier using short codes.
- Spearheaded Google Tag Manager implementation
 - Improved analytics and custom tracking by creating global utilities deployed through GTM. Utility methods could be used across the website(s) for specific types of tracking.
 - Removed inline libraries and developed solutions to deploy pieces of code through GTM tags and triggers giving us the flexibility to update libraries and dependencies without a full redeployment.

UI Developer I & II

Equator LLC / 2011 – 2015 / Los Angeles, CA

- Development for Equator.com, Equator Agent Store, Agent CRM, Servicer Workstation, and mobile application
- Responsible for translating concepts from the design team into pixel perfect front-end code.
- Peer code reviews as well as developed UI coding standards and guidelines that increased reusability and reduced redundant code.
- Developed complex information gathering forms for re-use system-wide by the UI and ColdFusion teams.

Front End Developer & Graphic Designer

Phone Power LLC / 2009 – 2011 / Northridge, CA

- Led complete design overhauls of PhonePower.com and Voip.com, enhancing user experience and visual appeal.
- Produced captivating corporate graphical assets, including animated GIF and Flash banner ads, and participated in strategy, design, and execution of marketing campaigns.
- Worked closely with Creative Director and designed the Phone Power mobile app, optimizing its user interface.
- Created a comprehensive Flash Phone Power instructional installation video, providing a simplified visual installation walkthrough that helped increase user retention and eased the onboarding process for new customers.